

**What is claimed is:**

- 1    1.    A video gaming device for wagering on a virtual football game comprising a  
2           video screen and a selector control panel including a plurality of selector  
3           control keys to selectively generate a corresponding plurality of game  
4           selection and control signals including play selection and wagering selections,  
5           and a microprocessor including game data comprising a plurality of wager  
6           selections including a plurality of play wager selections, a plurality of play  
7           selections, and a game plan and game situation profile and a data processing  
8           section including logic to receive the game selection signals from the selector  
9           control keys to generate display signals in response to the game selection  
10          signals to be displayed on the video screen in response to operator input from  
11          the selector control keys and to generate a game play image on the video  
12          screen of the selected play executed against the game plan and the game  
13          situation profile and display the wagering results.
- 1    2.    The video gaming device of Claim 1 wherein said plurality of wager selections  
2           further includes a plurality of period wager selections.
- 1    3.    The video gaming device of Claim 2 wherein said plurality of play selections  
2           includes a plurality of sets of said play selections.
- 1    4.    The video gaming device of Claim 1 wherein said plurality of play selections  
2           includes a plurality of sets of said play selections.

- 1 5. A video gaming device and method for wagering on a virtual football game  
2 comprising a game cabinet to support a video screen, a selector control panel  
3 and a wager/payment mechanism and to house a microprocessor.
- 1 6. The video gaming device and method of Claim 5 wherein said selector control  
2 panel comprises a plurality of selector control keys to generate game  
3 selections signals including play selections and wagering selections and  
4 wager/payment mechanism comprises a plurality of apertures to receive  
5 payment by the game player and means to generate a payment signal.
- 1 7. The video gaming device and method of Claim 6 wherein said microprocessor  
2 includes game data comprising a plurality of wager selections and a plurality  
3 of play selections and a data processing section including logic receives the  
4 game selection signals from said selector control keys and payment signals  
5 from said wage/payment mechanism and to generate display signals in  
6 response to said game selection signals and payment signals to be displayed  
7 on said video screen in response to operator input from said selector control  
8 keys and wage information in response to input from said wager/payment  
9 mechanism, and to generate game play images on the video screen of  
10 individual selected play executed against the game plan of offensive or  
11 defensive plays and a game situation profile and display the wagering results.
- 1 8. The video gaming device and method of Claim 7 wherein said plurality of  
2 wager selections comprises a first and second set of wagers wherein said first

3 set of wagers is a plurality of game period wager selections and said second  
4 set of wagers is a plurality of play wagers selections.

1 9. The video gaming device and method of Claim 7 wherein said plurality of play  
2 selections comprises a plurality of selectable plays.

1 10. The video gaming device and method of Claim 9 wherein said plurality of play  
2 selections further includes a plurality of sets of said plurality of selectable  
3 plays.

1 11. A video gaming device and method for wagering on a virtual football game  
2 comprising a game cabinet and base to operatively support a video screen  
3 and a selector control panel and a wager/payout mechanism and to house a  
4 microprocessor said selector control panel includes a plurality of selector  
5 control keys to selectively generate a corresponding plurality of game  
6 selections including play selection and wagering selection, wagering and  
7 display or viewing control signals fed to the microprocessor, said plurality of  
8 selector control keys comprises a plurality of game control keys to control the  
9 game including said play selection and plurality of wagering keys to select the  
10 amount of wagers including said wagering selection and a plurality of display  
11 keys to selectively display a corresponding plurality of menus or game  
12 information/data and a game pointer control key.

1 12. The video gaming device and method of Claim 11 wherein said plurality of  
2 game control keys comprises a start/enter key and a cash out key and said

3 plurality of wagering keys comprises keys of different monetary  
4 denominations.

1 13. The video gaming device and method of Claim 12 wherein said plurality of  
2 display keys comprises a payoff or odds menu key, a money available/pending  
3 wager status key, a proposition wager menu key and a money wagered key.

1 14. The video gaming device and method of Claim 11 wherein said game pointer  
2 key comprises a cursor control.

1 15. The video gaming device and method of Claim 11 wherein said  
2 wager/payment mechanism comprises a currency receptacle, a coin  
3 receptacle, a credit card slot and a credit card key pad and a cash return  
4 payout.

1 16. The video gaming device and method of Claim 11 wherein the microprocessor  
2 includes game data comprising a plurality of wager selections and a plurality  
3 of play selections.

1 17. The video gaming device and method of Claim 16 wherein a data processing  
2 section includes logic to receive said game selection signals from said selector  
3 control keys and said payment signals from said wage/payment mechanism  
4 and to generate display signals in response to said game selection signals and  
5 said payment signals to be displayed on said video screen in response to  
6 operator input from said selector control keys and wage information in

7 response to input from said wager/payment mechanism, and to generate  
8 game play images on said video screen of individual selected play executed  
9 against the game plan and game situation profile.

1 18. The video gaming device and method of Claim 17 wherein said data  
2 processing section to receive, record, calculate, account and payout for the  
3 game transactions and plays.

1 19. The video gaming device and method of Claim 17 wherein said game situation  
2 profile comprises a plurality of sets of offensive and defensive plays wherein  
3 plays within each said set is programmed game situation profile selects an  
4 offensive or defensive play from the plurality of preselected offensive or  
5 defensive plays to play against the play selected by the player.

1 20. The video gaming device and method of Claim 19 wherein said data  
2 processing section records the player's bank or balance, wagers and  
3 calculates winnings/losses against the predetermined odds, displays amounts  
4 on said video screen along with the available play selections, selected plays  
5 and executed interactive play pitting the selected proposition play against the  
6 game plan and the game situation profile.

1 21. The video gaming device and method of Claim 16 wherein said plurality of  
2 wager selections comprises a first and second set of wagers wherein said first  
3 set of waters is a plurality of game period wagers selections and said second  
4 set of wagers is a plurality of play wagers selections.

- 1    22.    The video gaming device and method of Claim 16 wherein said plurality of  
2            wager selections comprises a plurality of game period wager selections.
- 1    23.    The video gaming device and method of Claim 22 wherein said plurality of  
2            wager selections further comprises a plurality of game period wager  
3            selections.
- 1    24.    The video gaming device and method of Claim 16 wherein said plurality of  
2            play selections comprises a plurality of selectable plays.
- 1    25.    The video gaming device and method of Claim 24 wherein said plurality of  
2            play selections further includes a plurality of sets of said selectable plays.
- 1    26.    The video gaming device and method of Claim 25 wherein said plurality of  
2            wager selections comprises a plurality of play wagers selections.
- 1    27.    The video gaming device and method of Claim 26 wherein said plurality of  
2            wager selections further comprises a plurality of game period wager  
3            selections.
- 1    28.    The video gaming device and method of Claim 24 wherein said plurality of  
2            wager selections comprises a plurality of game period wager selections.